

The A1BrouwerDegrees Package in Macaulay2

Gabriel Ong (Bonn)

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Brouwer Degrees: Ordinary and Motivic

Computing in the Grothendieck-Witt Ring

Enumerative Geometry: Degrees and Quadratic Forms

Brouwer Degrees: Ordinary and Motivic

The Classical Brouwer Degree

Definition (Brouwer Degree)

Let $f: \mathbb{C}^n \rightarrow \mathbb{C}^n$ be a polynomial map. The Brouwer degree of f is given by

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A tool for classical enumerative geometry:

Theorem (Poincaré-Hopf)

Let V be a vector bundle over a smooth closed oriented manifold X . If σ is any section of V then

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Example

For the 27 lines on the cubic surface, we compute the Euler class of $\text{Sym}^3 \mathcal{S}^\vee$.

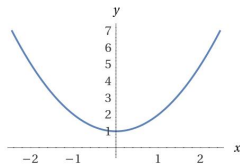
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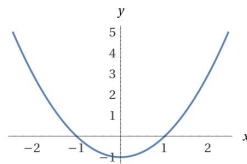
Example

Sections of the line bundle $\mathcal{O}_{\mathbb{A}^1_{\mathbb{R}}}(2)$ tell us about the vanishing locus of quadratic equations.



$x^2 + 1$ | Computed by Wolfram|Alpha

(x from -2.4 to 2.4)



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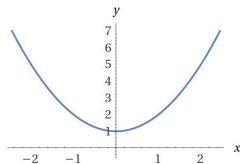
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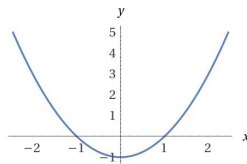
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Remark: While the naïve count is not invariant, a *signed* count is.

Working with motivic spaces instead of schemes captures field-specific arithmetic information.

Theorem (Morel)

Let k be a field of characteristic not 2 and $f: \mathbb{A}_k^n \rightarrow \mathbb{A}_k^n$ be a polynomial map with $n \geq 2$. f admits a well-defined degree valued in the Grothendieck-Witt ring $\mathrm{GW}(k)$ of non-degenerate symmetric bilinear forms.

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- Over $k = \mathbb{C}$, the rank of the form recovers the classical Brouwer degree.
- Over other fields, the invariants of the symmetric bilinear form capture field-specific information.

Theorem (Bachmann-Wickelgren, Kass-Wickelgren)

Let V be an oriented algebraic vector bundle over a scheme X smooth and proper over $\text{Spec}(k)$ with $\text{char}(k) \neq 2$. If σ is any section of V then

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Upshot: This recovers Schubert's "invariance of number" over non algebraically closed fields.

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There are explicit commutative-algebraic formulae for computing these \mathbb{A}^1 -Brouwer degrees.

Theorem (Brazelton-McKean-Pauli)

Let k be a field of characteristic not 2 and $f: \mathbb{A}_k^n \rightarrow \mathbb{A}_k^n$ be a polynomial map. The \mathbb{A}^1 -degree of f can be computed using the multivariate Bézoutian.

Remark: These multivariate Bézoutians can be thought of as a formal Jacobian matrix.

The *A1BrouwerDegrees* Package

The package *A1BrouwerDegrees* provides software to perform basic operations on the Grothendieck-Witt ring $GW(k)$ and compute these enriched enumerative counts.

The package was included in release 1.23 of *Macaulay2* and can be imported as follows:

```
i1 : loadPackage "A1BrouwerDegrees"  
  
o1 = A1BrouwerDegrees  
  
o1 : Package
```

Note that a number of method names will be changed in the next release of the package to better adhere to *Macaulay2* style conventions.

Computing in the Grothendieck-Witt Ring

Definition (Grothendieck-Witt Ring)

Let k be a field of characteristic not 2. The Grothendieck-Witt ring $\text{GW}(k)$ is the set of isomorphism classes of symmetric bilinear forms under \oplus and \otimes group completed with respect to \oplus .

The Grothendieck-Witt ring is additively generated by $\langle a \rangle$ for $a \in k^\times / (k^\times)^2$.

This is equivalent to the fact that every symmetric matrix is congruent to a diagonal matrix.

The Grothendieck-Witt Ring in Macaulay2

We define a Grothendieck-Witt class by its underlying Gram matrix with the `gwClass` constructor:

```
i2 : M = matrix(QQ, {{1, 2}, {2, 5}})

o2 = | 1 2 |
     | 2 5 |

o2 : Matrix QQ 2 2 <-- QQ

i3 : alpha = gwClass(M)

o3 = GrothendieckWittClass{cache => CacheTable{}}
      matrix => | 1 2 |
                | 2 5 |

o3 : GrothendieckWittClass
```

We can add and multiply classes in the Grothendieck-Witt ring.

```
i4 : N = matrix(QQ, {{7, 3}, {3, 2}});  
  
o4 : Matrix QQ 2 2 <-- QQ  
  
i5 : beta = gwClass(N);  
  
i6 : gamma = gwAdd(alpha, beta)  
  
o6 = GrothendieckWittClass{cache => CacheTable{}}  
      matrix => | 1 2 0 0 |  
                | 2 5 0 0 |  
                | 0 0 7 3 |  
                | 0 0 3 2 |  
  
o6 : GrothendieckWittClass
```

Simplifying Representatives

By Sylvester's law of inertia, every symmetric bilinear form is isomorphic to a diagonal one.

```
i7 : P = matrix(GF(19), {{1, 5, 17, 8}, {5, 3, 9, 4},  
                        {17, 9, 13, 2}, {8, 4, 2, 6}});
```

```
o7 : Matrix (GF 19) 4 <-- (GF 19) 4
```

```
i8 : delta = gwClass(P);
```

```
i9 : diagonalClass(delta)
```

```
o9 = GrothendieckWittClass{cache => CacheTable{}} }  
      matrix => | 1 0 0 0 |  
                | 0 1 0 0 |  
                | 0 0 1 0 |  
                | 0 0 0 -1 |
```

```
o9 : GrothendieckWittClass
```

We can also read off the decomposition of a quadratic form as a sum of hyperbolic forms and its anisotropic part.

```
i10 : sumDecompositionString(delta)
```

```
o10 = 1H+ <1>+ <6>
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Isomorphism of Forms

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```
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```

Note that this is the same as the decomposition as the form with diagonal entries 1, 1, 1, -1 we computed previously since

```
i11 : A = diagonalForm(GF(19), (1, 1, 1, -1));
```

```
i12 : B = diagonalForm(GF(19), (1, -1, 1, 6));
```

```
i13 : gwIsomorphic(A, B)
```

```
o13 = true
```

We can also compute a number of arithmetic invariants of symmetric bilinear forms such as its signature

```
i14 : T = matrix(QQ, {{1, 7, 2}, {7, 9, 3}, {2, 3, 5}});  
o14 : Matrix QQ 3 3 <-- QQ  
i15 : epsilon = gwClass(T);  
i15 : signature(epsilon)  
o15 = 1
```

and its Hasse-Witt invariant with respect to a prime p .

```
i16 : HasseWittInvariant(epsilon, 5)  
o16 = 1
```


Enumerative Geometry: Degrees and Quadratic Forms

We can compute the number of lines on a cubic surface by taking sections of $\text{Sym}^3 \mathcal{S}^\vee$.

Theorem (Kass-Wickelgren)

Let k be a field of characteristic not two and $X \subseteq \mathbb{P}_k^3$ a smooth cubic surface. Then X contains $15\langle 1 \rangle + 12\langle -1 \rangle$ lines.

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Remark

Over \mathbb{R} quadratic forms are classified by rank and signature and $15\langle 1 \rangle + 12\langle -1 \rangle$ has signature 3, recovering a result of Segre that the difference of the number of hyperbolic lines (ie. type $\langle 1 \rangle$) and elliptic lines (ie. type $\langle -1 \rangle$) is 3.

Computing the Lines on a Smooth Cubic Surface

The \mathbb{A}^1 -Euler number of $\text{Sym}^3 \mathcal{S}^\vee$ is the \mathbb{A}^1 -degree of sections over an affine patch of $\mathbb{G}_{\mathbb{Q}}(1, 3)$. Let $X = V(x_0^3 + x_1^3 + x_2^3 + x_3^3) \subseteq \mathbb{P}^3$.

```
i17 : R = QQ[y_1,y_2,y_3,y_4];  
i18 : f = {y_1^3 + y_3^3 + 1,  
          3*y_1^2*y_2 + 3*y_3^2*y_4,  
          3*y_1*y_2^2 + 3*y_3*y_4^2,  
          y_2^3 + y_4^3 + 1};  
i19 : alpha = globalA1Degree(f);  
i20 : sumDecompositionString(alpha)  
o20 = 8H+ <1>+ <1>
```

Remark

This is a form of rank 18, reflecting the number of lines defined by points **on this chart** of $\mathbb{G}_{\mathbb{Q}}(1, 3)$. Summing over different charts will yield the desired rank 27 form.

Local Geometry for the Lines on a Cubic Surface

We can compute a primary decomposition of the ideal defined by the equations of f and consider the *local \mathbb{A}^1 -degree* of f at this point.

```
i21 : I = (minimalPrimes ideal f)_0
```

```
o21 = ideal (y4, y3 + 1, y2 + 1, y1)
```

```
o21 : Ideal of R
```

```
i22 : beta = localA1Degree(f, I);
```

```
i23 : sumDecompositionString beta
```

```
o23 = <1>
```

A Geometric Resultant for Lines on a Cubic Surface

From work of Kass-Wickelgren, the local index of a line on a cubic surface is determined by a certain resultant.

```
i11 : S = QQ[z_1, z_2][z_3, z_4];
i12 : F = (z_1 + z_4)^3 + (z_2 + z_3)^3 - z_3^3 - z_4^3;
i13 : g1 = sub(diff(z_1, F), {z_1 => 0, z_2 => 0});
i14 : g2 = sub(diff(z_2, F), {z_1 => 0, z_2 => 0});
i16 : line_type = diagonalForm(QQ, lift(resultant {g1,g2}, QQ))
o16 = GrothendieckWittClass{cache => CacheTable{}}
      matrix => | 81 |
o16 : GrothendieckWittClass
i17 : gwIsomorphic(line_type, beta)
o17 = true
```

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- Future improvements:
 - Traces when the preimage is not k -rational.
 - Unstable \mathbb{A}^1 -degrees, tropical enumerative geometry, ...

Thank You. Questions?

We consider the A_2 cuspidal singularity defined by $V(x^2 + y^3) \subseteq \mathbb{A}_{\mathbb{F}_{32003}}^2$.

```
i18 : S = GF(32003)[x,y];
```

```
i19 : G = x^2 + y^3;
```

```
i20 : beta = globalA1Degree({diff(x, G), diff(y, G)});
```

```
i21 : sumDecompositionString(beta)
```

```
o21 = 1H
```

The rank of this form recovers the classical Milnor number of the cusp, and records that the cusp bifurcates into two nodes.

Comparing \mathbb{A}^1 -Milnor Numbers of Singularities

On the other hand, we can compute the \mathbb{A}^1 -Milnor number of a node and show that the cusp is not isomorphic to the node.

```
i22 : H = x^2 + y^2;  
  
i23 : nodeDeg = globalA1Degree({diff(x, H), diff(y, H)})  
  
o23 = GrothendieckWittClass{cache => CacheTable{}}  
      matrix => | 4 |  
  
o23 : GrothendieckWittClass  
  
i24 : gwIsomorphic(nodeDeg, hyperbolicForm(GF(32003)))  
  
o24 = false
```

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